



COMPETITOR

REGULATIONS AND INFORMATION

2023/2024

Please Note: this document may be updated prior to future events.

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CHAMPIONSHIP BRACKETS

GROUP 1 CHAMPIONSHIP BRACKETS

- Top Fuel Championship
- Nitro Funny Car
- Pro Alcohol
- Top Fuel Motorcycle
- Top Doorslammer
- Pro Stock
- Pro Mod
- Pro Stock Motorcycle

AEROFLOW SPORTSMAN CHAMPIONSHIP BRACKETS

- Super Stock
- Competition
- Performance/ Competition Bike
- Supercharged Outlaws
- Top Sportsman
- Super Sedan
- Modified Eliminator
- Super Street
- Real Street (IHRA sanctioned events only)
- Modified Bike
- Junior Dragster
- Junior Drag Bike
- Super Gas
- Extreme Bike

NDRC CHAMPIONSHIP CALENDAR

TOP FUEL CHAMPIONSHIP

DATE	VENUE
21-22 OCT 2023	THE BEND
1-2 DEC 2023	WILLOWBANK
26-27 JAN 2024	SYDNEY
2-3 MAR 2024	PERTH WESTERNATIONALS
6-7 APR 2024	THE BEND
3-4 MAY 2024	SYDNEY NITRO CHAMPS
6-9 JUN 2024	WILLOWBANK WINTERNATIONALS

NITRO FUNNY CAR

DATE	VENUE
27-28 OCT 2023	SYDNEY
24-25 NOV 2023	PERTH GOLDENSTATES
13-14 JAN 2024	THE BEND
16-17 FEB 2024	WILLOWBANK
6-9 JUN 2024	WILLOWBANK WINTERNATIONALS

TOP FUEL MOTORCYCLE

DATE	VENUE	RUNNING WITH
21-22 OCT 2023	THE BEND	TOP FUEL
24-25 NOV 2023	PERTH GOLDENTSTATES	NITRO FUNNY CAR
13-14 JAN 2024	THE BEND	NITRO FUNNY CAR
2-3 MAR 2024	PERTH WESTERNATIONALS	TOP FUEL
3-4 MAY 2024	SYDNEY NITRO CHAMPS	TOP FUEL
6-9 JUN 2024	WILLOWBANK WINTERNATIONALS	TOP FUEL & NITRO FUNNY CAR

TOP DOORSLAMMER

DATE	VENUE	RUNNING WITH
21-22 OCT 2023	THE BEND	TOP FUEL
24-25 NOV 2023	PERTH GOLDENTSTATES	NITRO FUNNY CAR
13-14 JAN 2024	THE BEND	NITRO FUNNY CAR
26-27 JAN 2024	SYDNEY	TOP FUEL
2-3 MAR 2024	PERTH WESTERNATIONALS	TOP FUEL
6-7 APR 2024	THE BEND	TOP FUEL
3-4 MAY 2024	SYDNEY NITRO CHAMPS	TOP FUEL
6-9 JUN 2024	WILLOWBANK WINTERNATIONALS	TOP FUEL & NITRO FUNNY CAR

PRO ALCOHOL

DATE	VENUE	RUNNING WITH
27-28 OCT 2023	SYDNEY	NITRO FUNNY CAR
24-25 NOV 2023	PERTH GOLDENTSTATES	NITRO FUNNY CAR
1-2 DEC 2023	WILLOWBANK	TOP FUEL
26-27 JAN 2024	SYDNEY	TOP FUEL
16-17 FEB 2024	WILLOWBANK	NITRO FUNNY CAR
6-9 JUN 2024	WILLOWBANK WINTERNATIONALS	TOP FUEL & NITRO FUNNY CAR

PRO STOCK

DATE	VENUE	RUNNING WITH
27-28 OCT 2023	SYDNEY	NITRO FUNNY CAR
26-27 JAN 2024	SYDNEY	TOP FUEL
16-17 FEB 2024	WILLOWBANK	NITRO FUNNY CAR
6-7 APR 2024	THE BEND	TOP FUEL
3-4 MAY 2024	SYDNEY NITRO CHAMPS	TOP FUEL
6-9 JUN 2024	WILLOWBANK WINTERNATIONALS	TOP FUEL & NITRO FUNNY CAR

PRO MOD

DATE	VENUE	RUNNING WITH
27-28 OCT 2023	SYDNEY	NITRO FUNNY CAR
1-2 DEC 2023	WILLOWBANK	TOP FUEL
16-17 FEB 2024	WILLOWBANK	NITRO FUNNY CAR
3-4 MAY 2024	SYDNEY NITRO CHAMPS	TOP FUEL
6-9 JUN 2024	WILLOWBANK WINTERNATIONALS	TOP FUEL & NITRO FUNNY CAR

PRO STOCK MOTORCYCLE

DATE	VENUE	RUNNING WITH
21-22 OCT 2023	THE BEND	TOP FUEL
26-27 JAN 2024	SYDNEY	TOP FUEL
16-17 FEB 2024	WILLOWBANK	NITRO FUNNY CAR
3-4 MAY 2024	SYDNEY NITRO CHAMPS	TOP FUEL
6-9 JUN 2024	WILLOWBANK WINTERNATIONALS	TOP FUEL & NITRO FUNNY CAR

AEROFLOW SPORTSMAN CHAMPIONSHIP

DATE	VENUE	CONFERENCE
14-15 JUL 2023	DARWIN*	WEST
22-23 JUL 2023	ALICE SPRINGS*	WEST
18-19 AUG 2023	SPRINGMOUNT	EAST
16-17 SEP 2023	MILDURA*	WEST
7-8 OCT 2023	BENARABY	EAST
21-22 OCT 2023	DRAGWAY AT THE BEND TOP FUEL & GROUP 1*	EAST & WEST
27-28 OCT 2023	SYDNEY NITRO FUNNY CAR & GROUP 1	EAST
11-12 NOV 2023	HEATHCOTE	EAST
24-25 NOV 2023	PERTH* NITRO FUNNY CAR & GROUP 1	WEST
2-3 DEC 2023	PORTLAND*	WEST
6-7 JAN 2024	PORTLAND	WEST
13-14 JAN 2024	DRAGWAY AT THE BEND NITRO FUNNY CAR & GROUP 1	EAST & WEST
26-27 JAN 2024	SYDNEY TOP FUEL & GROUP 1	EAST
3-4 FEB 2024	PORTLAND	WEST
16-17 FEB 2024	WILLOWBANK NITRO FUNNY CAR & GROUP 1	EAST
16-17 FEB 2024	MILDURA	WEST
24-25 FEB 2024	CALDER EASTERN CONFERENCE FINAL	EAST
2-3 MAR 2024	PERTH TOP FUEL & GROUP 1	WEST
9-10 MAR 2024	MILDURA WESTERN CONFERENCE FINAL	WEST
6-7 APR 2024	DRAGWAY AT THE BEND AEROFLOW SPORTSMAN NATIONAL GRAND FINAL	EAST & WEST

* ANDRA series rounds

NDRC EVENT HOST TRACKS

HOST TRACK	WEBSITE
Dragway at the Bend (SA)	https://www.thebend.com.au/dragway
Sydney Dragway (NSW)	https://www.sydneydragway.com.au/
Willowbank Raceway (QLD)	https://www.willowbankraceway.com.au/
Perth Motorplex (WA)	https://www.motorplex.com.au/
Hidden Valley Drag Strip (NT)	http://www.hiddenvalleydrags.com.au/
Springmount Raceway (QLD)	https://www.springmountraceway.com/
Heathcote Park Raceway (VIC)	https://hpr.family/
Calder Park Raceway (VIC)	https://calderparkdragracing.com.au/
Alice Springs Inland Dragway (NT)	https://cadra.com.au/
Sunset Strip Mildura (VIC)	https://www.sunsetstrip.org.au/
South Coast Raceway Portland (VIC)	https://www.southcoastraceway.com.au/
Benaraby Dragway (QLD)	https://www.benarabydragway.com/

NDRC CONTACTS & POSITIONS

MANAGEMENT TEAM

ANDY LOPEZ

EVENTS AND PROMOTION

ANTHONY CLARK

PROJECT & GROUP 1 MANAGER

JUSTIN SIMPSON

TRACK PREPARATION MANAGER

NATALIE GATT

MARKETING MANAGER

TRENT DYBALL & MATT RICE

COMMERCIAL AND SALES

NATHAN PRENDERGAST

BROADCAST AND RACING

MATT PICKETT

EVENT COORDINATOR

ADRIAN HODGSON

COMMUNICATIONS MANAGER

OTP GROUP

EVENT MANAGEMENT

OTP GROUP

MARKETING & SOCIAL

For all enquiries contact

info@nationaldragracing.com.au

GENERAL NDRC RACING RULES

COMPETITION RULES AND REGULATIONS:

Where not specifically mentioned in this document or other published materials from NDRC, please refer to sanctioning body and track supplementary written regulations for clarity.

ENTRY TO NDRC CHAMPIONSHIP EVENTS:

Entry into the event will be via the NDRC website or the event/track website. This will be published per event. All entries must be submitted by the close of entry date and time. By entering into the event, you agree to read and agree to all NDRC, track and sanctioning body's rules and regulations.

FORMAT & POINTS:

Racing format and points system outlined in this document will be implemented at IHRA and ANDRA tracks alike.

RACING:

All racing will follow the individual track sanctioning body (ANDRA/IHRA) safety rules. Racing formats are explained in this document.

ELIMINATION FORMAT

- Only winners will proceed to the next round of racing.

CHICAGO SHOOTOUT FORMAT –

- All racers will compete in all three rounds of racing regardless of winning or losing the previous race.

FIELD SIZES:

Minimum field sizes are required for a bracket to be contested at any event. The minimum numbers below must enter the event and attempt to qualify and contest first round.

GROUP 1

- 4 car/bike minimum for all events

SPORTSMAN

- 2 car/bike minimum sportsman fields at Springmount Raceway, Hidden Valley, Alice Springs
- 4 car/bike minimum sportsman fields at other standalone events
- 6 car/bike minimum sportsman fields at Group 1 rounds

VEHICLE SIGNAGE:

If applicable, all participants will be required to prominently display on their vehicle the NDRC logo, series sponsor and category sponsor. Decals for this purpose will be supplied by NDRC. If these decals are not affixed prior to eliminations commencing the participant may not be eligible for event points or awards.

COMMERCIAL ARRANGEMENTS:

NDRC Entertainment Pty Ltd and the venue holds the commercial rights at the venue, including but not limited to the sale of food, beverage, signs, sponsorship, trade sites, ticket sales, parking, and entry fees. NDRC reserves the right to remove and/or disqualify any person or company found to be undertaking unauthorised marketing, promotion, commercial sale, or distribution of advertising or promotional material or products within the Venue.

COMPETITOR MERCHANDISE SALES:

Competitors and/or Teams are permitted to sell Driver and Team specific apparel and merchandise at NDRC events on the following conditions:

- all products, posters, apparel, and merchandise must feature that racer's name and/or team name and/or car identification.

- the sale of team merchandise must be conducted within the allocated Pit Paddock bay only; and
- no “commercial” promotional or product giveaways are permitted unless approved in writing by the venue or NDRC management.

NDRC Entertainment Pty Ltd and the Venue reserves the right to order the withdrawal from sale or display of any item considered offensive or inappropriate or violates State or Federal laws.

COMPETITOR SPONSORSHIP EXPOSURE:

Within their designated Pit Paddock area Competitors and/or Teams are permitted to display Team and sponsor signage, banners, flags, and relevant promotional material. Distribution or sampling of any products is not permitted without approval from the venue and NDRC. The use of promotional personnel is permitted within the team’s designated Pit Paddock area and when the vehicle is in transit to the track. Team promotional personnel are not permitted to walk through the venue distributing material or undertaking any promotional activities unless approved by the venue or NDRC.

SPONSOR GRAPHICS AND ADVERTISING RESTRICTIONS:

NDRC Entertainment Pty Ltd reserves the right to regulate any advertising or other material appearing on any participant and on the body of any vehicle or transporter participating in NDRC events. Participants and vehicles may be excluded from competition and NDRC events if, in NDRC Entertainment Pty Ltd opinion, any advertising or other material displayed on a person, race or support vehicle, or in a pit area or otherwise is not in the best interests of NDRC Entertainment Pty Ltd and motorsport. All advertising, signage and graphic must comply with “G” classification and be suitable for exposure to children attending the NDRC events. No material, which in any way advertises tobacco products, may be displayed on any race vehicle or on the attire of driver/rider or crew.

PUBLIC RELATIONS:

By entering NDRC events all entrants agree to the Conditions of Entry and therefore to the use of photographic or digital images or video or film footage of themselves or their vehicles by NDRC Entertainment Pty Ltd, the venue or by media outlets appointed by NDRC Entertainment Pty Ltd for the purposes of event coverage or promotion if available.

VIDEO FOOTAGE:

All video footage whether from the track or race crews is for promotional purposes only and will not be used as adjudication for rule interpretation. Except where compliant with sanctioning body regulations. All broadcast rights over NDRC events including but not limited to terrestrial, satellite, cable television, virtual advertising, and multimedia rights where the internet or any other method is used as a diffusion service, are held by NDRC Entertainment Pty Ltd and the venue where applicable.

Any dispute or questions regarding rule interpretations, need to be directed to the Meeting Director. The Meeting Director’s decision is final. For clarity this does not in any way remove a participant’s right to protest through the procedures outlined by the respective sanctioning body.

NDRC RACE FORMAT & CHAMPIONSHIP POINTS

ALL RUN FORMAT - GROUP 1

QUALIFYING

All vehicles will be offered a pre-determined number of qualifying sessions dependent upon the event. This may vary from a minimum of two (2), up to a maximum of four (4). Cars will be seeded for each round of Qualifying via random draw by the NDRC. Racers will alternate lanes during sessions.

From the results of these qualifying sessions vehicles will be seeded into order based upon quickest to slowest Elapsed Times (ETs). (NOTE only the quickest elapsed times across all completed sessions will be used). If a session is cancelled or not completed for any reason all times will be cancelled from the affected session and seeding will be taken from the completed sessions only.

If the qualifying days are cancelled a single shot qualifying run may be offered at a suitable time before racing commences on the same day as the race meeting. If Qualifying is not possible cars will be seeded from current or past season championship order. Top points to race lowest in points, 2nd in points to race second last in points and so on.

Q1	TOP QUALIFIER – QUICKEST ET (NOT FASTEST)
Q2	2 ND QUICKEST CAR FROM ALL ROUNDS OF QUALIFYING
Q3	3 RD QUICKEST CAR FROM ALL ROUNDS OF QUALIFYING
Q4	4 TH QUICKEST CAR FROM ALL ROUNDS OF QUALIFYING
Q5	5 TH QUICKEST CAR FROM ALL ROUNDS OF QUALIFYING
Q6	6 TH QUICKEST CAR FROM ALL ROUNDS OF QUALIFYING
Q7	7 TH QUICKEST CAR FROM ALL ROUNDS OF QUALIFYING
Q8	8 TH QUICKEST CAR FROM ALL ROUNDS OF QUALIFYING
Q9...ONWARDS	PROCESS CONTINUES

NO CHAMPIONSHIP POINTS are awarded for Qualifying runs or positions.

CHAMPIONSHIP POINTS

NDRC will award points for each round based upon the following:

RESULT	POINTS
ROUND WIN	30 POINTS
ROUND LOSE	10 POINTS
A FINAL WINNER	55 POINTS
A FINAL RUNNER UP	35 POINTS
B FINAL WINNER	28 POINTS
B FINAL RUNNER UP	23 POINTS
C FINAL WINNER	17 POINTS
C FINAL RUNNER UP	15 POINTS
D FINAL WINNER	10 POINTS
D FINAL RUNNER UP	5 POINTS

ET POINTS

Points are awarded from each round of racing, ranked quickest to slowest. With a maximum eight points (8) for the quickest car or bike from the round, through to one (1) for the 8th quickest car or bike, regardless of field size.

If there are racers locked on identical E.T.s after any round, then the vehicle with the higher speed will get the higher points allocation.

EXAMPLE - 8 Car field – Quickest ET from round gets eight (8) points, 2nd quickest gets seven (7) points, 3rd place gets six (6) and so on down to one (1) for 8th quickest.

If only 6 cars - Quickest receives eight (8) points the 6th slowest and final car will receive three (3) points,

Any cars beyond 8th receive zero (0) E.T. points.

LOW ET – 5 Bonus Points (entire event including runs in Qualifying and Racing)

TOP SPEED – 5 Bonus Points (entire event including in Qualifying and Racing)

NOTE: Low ET & Top Speed points are not used to seed cars and are only added to the final point score at the end of the race meeting. Low E.T. & Top Speed bonus points count from Qualifying & Racing.

NOTE: ET Point will not be awarded if the vehicle crosses the centreline, hits the wall or does not cross the finish line under its own power.

RACE STARTS

For all racing rounds a vehicle must start and move under its own power across the burnout water to receive points.

POINT SCENARIOS

POINT SCENARIO	POINTS
2 ROUND WIN	60 POINTS
A FINAL WIN	55 POINTS
LOWEST ET FROM ALL ROUNDS	24 POINTS*
LOW ET BONUS	5 POINTS
TOP SPEED BONUS	5 POINTS
MAXIMUM AVAILABLE POINTS PER EVENT	149 POINTS

* 24 points maximum per event. Maximum 8 points per car, per racing round.

RACING

The first round of Racing will be set from the qualifying order. This will vary depending on an even or an uneven field and the number of cars.

Lane choice will go to the racers with Lowest E.T. of their pairing, determined from qualifying or the previous round of racing. Run order for round one (1) & round two (2) will be determined by the Quickest racers from the previous round.

I.E. In a 6-car field, the quickest car elects to run first, second or last pair. The quickest car from the 2nd pairing will have next choice with the final pairing taking the remaining slot.

The run order for the finals will be reverse feature order beginning with lowest points scoring pairs and finishing with the highest in points. (A FINAL)

NOTE: The NDRC reserves the right to modify the run order in the interest of ensuring the schedule of racing is completed. Failure to meet your scheduled race window may result in a change to the run order and in extreme cases, disqualification from that round.

ROUND 1 SEEDING

EVEN FIELD PAIRINGS	UNEVEN FIELD PAIRINGS
ROUND 1	ROUND 1
Q1 "versus" Q8	Q1 – Solo
Q2 "versus" Q7	Q2 "versus" Q7
Q3 "versus" Q6	Q3 "versus" Q6
Q4 "versus" Q5	Q4 "versus" Q5
ETC.	ETC.

ROUND 2 SEEDING

Seeding positions determined from the cumulative point score after the 1st round based on race wins and E.T. points.

Lane choice will go to the car with the quickest E.T. from the previous round of racing regardless of win or loss. As per round 1 the quicker racer will decide run order.

In the case of an uneven field, the quickest loser from the 1st Round receives the bye.

ROUND 2 ORDER – 8 CARS (EVEN)

1 st in points	“versus”	8 th in points
2 nd in points	“versus”	7 th in points
3 rd in points	“versus”	6 th in points
4 th in points	“versus”	5 th in points

In the event of an uneven field, the quickest loser gets the bye.

ROUND 2 ORDER – 9 CARS (UNEVEN)

1 st in points	“versus”	9 th in points
2 nd in points	“versus”	8 th in points
3 rd in points	“versus”	7 th in points
4 th in points	“versus”	5 th in points
6 th (quickest loser)	SOLO	

If a 9th racer, the quickest loser gets the bye (position 6).

FINAL ROUND

The final round will be seeded based upon the cumulative points acquired after the 2 rounds of racing. If points are tied, the racer with the lowest E.T. from Round two (2) will progress to the higher seeded position. If E.T.s are tied from round two (2) then the racer with the higher speed from round 2 of racing will progress to the higher seeded position.

The pairs will be raced in reverse point order (lowest to highest) with the A FINAL to be the last run of the evening for each class.

A FINAL

The top 2 car in points after two (2) rounds of racing will meet in the A FINAL and race for the outright ROUND victory.

The winner of the A FINAL will receive a Gold Xmas Tree Trophy, Runner Up will receive a silver Xmas Tree.

B FINAL

The next highest in points will race in the B FINAL – No trophies awarded.

OTHER FINALS

All classes will receive a maximum of 4 finals with the lowest 4 racers in points seeded into CONSOLATION Finals (C & D).

Any disputes on seeding and run order are to be directed to NDRC Management only.

NDRC GROUP 1 POINTS SYSTEM

NDRC GROUP 1 POINTS TABLE	
ELIMINATION ROUND FORMAT (8 CAR FIELD)	
POSITION/ACHIEVEMENT	POINTS ALLOCATION
Winner	100
Runner Up	80
Semi Final Lose	60
Quarter Final Lose	40
Non-Qualifier	20
Low Elapsed Time	5
Top Speed	5

QUALIFYING POINTS (8 CAR FIELD)	
POSITION/ACHIEVEMENT	POINTS ALLOCATION
Top Qualifier	8
Second	7
Third	6
Fourth	5
Fifth	4
Sixth	3
Seventh	2
Eighth	1

ELIMINATION RACING RULES

QUALIFYING:

In most cases there will be 3 qualifying sessions per bracket unless otherwise notified.

GROUP 1 SEEDING:

Racers will be seeded into the field based on their qualifying position after the final qualifying session. All Run Format will be based on the table in this document. Eliminations will be based on 1v8, 2v7, 3v6, 4v5.

SPORTSMAN SEEDING:

Racers will be seeded into the field based on their qualifying position after the final qualifying session. 32 vehicles or less – Brackets will be seeded based on 1v9, 2v10, 3v11 (for a 16-car field).

Above 32 vehicle fields – brackets will be split seeded until it is down to 32 vehicles, this is done by running the quick half of the field against the slower half for the first round. If there is an uneven field the bye run will be chosen randomly by the officials.

Seeding charts are used for all sportsman brackets between 4 and 32 vehicles as per the sanctioning body seeding charts.

CHICAGO SHOOTOUT RULES - SPORTSMAN

QUALIFYING:

In most cases there will be 3 qualifying sessions per bracket unless otherwise notified

SEEDING:

Racers will be seeded into the field based on their qualifying position after the final qualifying session.

RUN ORDER:

The “Quick” half of the field will remain seeded in those positions and the “Slow” half will move up the list one place in each following round (e.g. in a ten car field in Round 1, no 1 qualifier races no. 6, no. 2 races no. 7 no. 3 races no. 8 and so on, in Round 2, no 1 races no. 7, no. 2 races no. 8, no. 3 races no. 9)

In rounds requiring a Bye, the Bye is allocated to the 1,2,3 qualifiers in that round order.

Example table for Chicago Shootout for 9 and 10 Vehicle Field.

9 vehicle Field Round 1			9 vehicle Field Round 2			9 vehicle Field Round 3			10 vehicle Field Round 1			10 vehicle Field Round 2			10 vehicle Field Round 3		
1	v	BYE	1	v	7	1	v	8	1	v	6	1	v	7	1	v	8
2	v	6	2	v	BYE	2	v	9	2	v	7	2	v	8	2	v	9
3	v	7	3	v	8	3	v	BYE	3	v	8	3	v	9	3	v	10
4	v	8	4	v	9	4	v	6	4	v	9	4	v	10	4	v	6
5	v	9	5	v	6	5	v	7	5	v	10	5	v	6	5	v	7

FINALS:

At the completion of round three, a count back will be made to establish the finalists. The criteria will be as follows:

- A. Two racers with three round wins a piece – automatic entry into the final regardless of red lights or breakouts in the last round.
- B. More than two racers with three wins a piece –
 - Any racer with a red light or breakout in the third round, regardless of whether they are on a bye run or not, will be excluded from this count back immediately.
 - The count back is then based on elapsed time versus dial-in (closest to), index/record (furthest under, if not under it will be closest to) in the third round of racing. Reaction times play no part in the count back.
 - The two racers who are closest to their respective dial-ins, index/record (furthest under, if not under it will be closest to) are then eligible for the final.
 - If by chance the count back is a dead heat, it will then be calculated as above on the second round of racing and so on until a winner is established.
 - (Special Note: in the extreme case of only one racer being eligible, e.g. All others red lit in the third round but won the race – then the red light would be null and void to establish the second finalist based on closest to their respective dial-ins, index/record (furthest under, if not under it will be closest to)
- C. One racer with three wins and one racer with two wins – automatic entry into the final regardless of red lights or breakouts in the third round.
- D. No racers with three wins and only two racers with two wins – automatic entry into the final regardless of red lights or breakouts in the third round.
- E. No racers with three wins and more than two racers with two wins – count back will be made as per “B”

NDRC GROUP 1 POINTS SYSTEM

NDRC GROUP 1 POINTS TABLE

ELIMINATION ROUND FORMAT (8 CAR FIELD)

POSITION/ACHIEVEMENT	POINTS ALLOCATION
Winner	100
Runner Up	80
Semi Final Lose	60
Quarter Final Lose	40
Non-Qualifier	20
Low Elapsed Time	5
Top Speed	5

QUALIFYING POINTS (8 CAR FIELD)

POSITION/ACHIEVEMENT	POINTS ALLOCATION
Top Qualifier	8
Second	7
Third	6
Fourth	5
Fifth	4
Sixth	3
Seventh	2
Eighth	1

ALL RUN FORMAT

POSITION/ACHIEVEMENT	POINTS ALLOCATION
Round Win	20
Round Lose	5
Qualifying	20
ET Points	(Position 1 – 8) 8 - 1

NDRC SPORTSMAN POINTS SYSTEM

Sportsman competitors may accumulate points at any round prior to the conference final, the total points for each competitor is capped at 300 plus a maximum of 50 Bonus Points. Bonus Points are calculated from a racer's top five (5) finishes throughout the season.

Points are awarded to the driver/rider/bracket combination. Changes of class within the same Eliminator are permitted with no points penalty, except where limited by sanctioning bodies in Super Stock, Competition Eliminator, Competition/Performance Bike and Super Comp.

For any competitor to receive win points the vehicle must start, stage under its own engine power, and receive the start. This includes bye/solo runs. To be a legitimate race winner, a contestant's vehicle engine must start, stage under its own engine power, and receive the start. This rule also applies to bye/solo runs.

Points will automatically be awarded to the conference that the event is run under.

The Conference Final Winner is automatically qualified for the NDRC Grand Final, given the racer has competed in three (3) NDRC events and has competed at a minimum of two (2) tracks included in the NDRC Season.

No bonus points will be issued for a Conference Final Event at the event, allowing for the winner of the event to score a maximum of 100 points. Bonus Points will only be issued for the Western Conference Final Event Winner and Runner Up in their top five (5) finishes if competing in the Eastern Conference Final.

In the case of a Conference Final draw, the ANDRA count-back system will be used to determine the winner.

NDRC SPORTSMAN POINTS TABLE	
ELIMINATION ROUND FORMAT	
POSITION/ACHIEVEMENT	POINTS ALLOCATION
Winner	100
Runner Up	80
Semi Final Lose	60
Quarter Final Lose	40
Eighth Final Lose	20

PERFORMANCE POINTS GROUP 2	
ACHIEVEMENT	POINTS ALLOCATION
Top Qualifier	10
ET Record	5
MPH Record	5

BONUS POINTS	
POSITION/ACHIEVEMENT	POINTS ALLOCATION
Win	10
Runner Up	5
The Bonus points for event Win and Runner Up will be awarded once the competitor attempts to qualify at their conference Final. A maximum of 5 best finishes per racer will be included as Bonus Points, allowing for a maximum of 50 Bonus Points to be added.	

TRAVEL POINTS	
ACHIEVEMENT	POINTS ALLOCATION
Hidden Valley	50%
Alice Springs	50%
Springmount Raceway	50%
50% will be added to all points earned at these events. Travel Points are included in the 300 point cap tally.	

NDRC SPORTSMAN POINTS TABLE	
CHICAGO SHOOTOUT	
POSITION/ACHIEVEMENT	POINTS ALLOCATION
Round Win	20
Round Lose	5
Qualifying	20

BRACKET FORMATS – SPORTSMAN

NDRC B FORMAT – GROUP 2 BRACKETS		
BRACKET	TREE	QUALIFYING
SUPER STOCK	FULL	QUICKEST AGAINST INDIVIDUAL CLASS INDEX/RECORD
COMPETITION	FULL	QUICKEST AGAINST INDIVIDUAL CLASS INDEX/RECORD
PERFORMANCE/ COMPETITION BIKE	FULL	QUICKEST AGAINST INDIVIDUAL CLASS INDEX/RECORD

NDRC B FORMAT – GROUP 3 & 4 BRACKETS
All Group 3 and 4 brackets operate as per the Sanctioning Body for the event.
BRACKETS
SUPERCHARGED OUTLAWS
TOP SPORTSMAN
MODIFIED
SUPER SEDAN
MODIFIED BIKE
SUPER STREET
JUNIOR DRAGSTER/FUNNY CAR
JUNIOR DRAG BIKE
REAL STREET (IHRA only)
SUPER GAS

NDRC TERMS & CONDITIONS

ACCEPTANCE OF ENTRY:

By accepting the entry of any vehicle or by allowing the vehicle to participate in an event, NDRC Entertainment Pty Ltd (NDRC, National Drag Racing Championship) and the organisers shall not be deemed to warrant or guarantee the competency of any drivers, owners or any associated crew participating in the event or any official appointed for the supervision of the event pursuant to these rules, or the efficiency or mechanical soundness of any vehicle entered for and taking part in the event, or that the Drag Racing track for the event is in a suitable condition for racing, or competitive driving, or that the track or any part thereof shall be free from spectators or any obstacles or that the rules governing said event shall be observed by any other entrant, driver or mechanic therein. To the extent permitted by law, NDRC Entertainment Pty Ltd does not make any warranty, express or implied, that any services for the event or at the venue will be provided with due care and skill or that any materials provided in connection with the event will be fit for the purpose for which they are supplied.

HEALTH AND SAFETY:

All competitors are required to provide a safe work environment for their crew members at all NDRC Championship rounds. All competitors have a duty of care to their crew members, officials, other competitors, and the general public, to identify and take measures to eliminate or control hazards or hazardous procedures within their allocated pit paddock space and in any venue area where their vehicle may be worked upon, driven or towed. All competitors, crew and associates must observe and obey all safety related directions that may be given to them, by the management of the NDRC or Venue, its authorised representatives, or the sanctioning body. Failure to act in accordance with such instructions may result in disqualification.

DUTY OF CARE:

NDRC Entertainment Pty Ltd advises you:

That Motorsport activity is dangerous and involves risks of personal injury (including illness), psychological trauma and death and damage to and destruction of personal property including and due to but not limited to the following risks:

- Risk of being hit by a vehicle or hitting another vehicle.
- Risk of being hit by debris from vehicles or surfaces.
- Risk of colliding with safety barriers/fencing or other fixed or moveable objects.
- Risk of safety barriers/fencing or other facilities of the venue failing.
- Risk of crashing due to the surface of the track.
- Risk of being burnt.
- Risk of crashing due to debris on the track.
- Risk of slipping and falling.
- Risk of injury through acts of violence or other harmful acts committed by person attending or participating in the event.

If there is any aspect of this race meeting that causes you concern for your personal safety or for that of any member of your crew, whether that concern be with the track, the venue, or the manner in which the meeting is being conducted, it is your obligation to bring those concerns to the attention of the Meeting Director or authorised representatives. If after doing this, those concerns are not addressed to your satisfaction, you are advised to withdraw from this race meeting.

NDRC Entertainment Pty Ltd advises you that at any time during a race meeting random drug and/or alcohol testing may take place. Testing will take place as per the sanctioning body policy. If you have any doubts as to your ability to pass such a test with a negative or zero reading you should withdraw from this race meeting immediately.

NON-ACCEPTANCE OF ENTRIES:

NDRC Entertainment Pty Ltd, the venue and sanctioning body reserves the right to refuse any entry without providing a reason.

REGULATION HIERACHY:

The NDRC competitor regulations may be updated at any time and published on NDRC website. These regulations are approved supplementary regulations by the sanctioning body for an event and will not take any precedent over sanctioning body safety or class technical regulations unless specifically outlined in this document.